

MMT: A UniFormal Approach to Knowledge Representation

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About Me

My Background

► Areas

- theoretical foundations
logic, programming languages foundations of mathematics
- formal knowledge representation
specification, formalized mathematics, ontologies, programming
- scalable applications
module systems, libraries, system integration

► Methods

- survey and abstract understand fundamental concepts
- relate and transfer unify different research areas
- long-term investment identify stable ideas, do them right
- modularity and reuse maximize sharing across languages, tools

My Vision

UniFormal

a universal framework for the formal representation of knowledge

- ▶ integrate all domains
specification, deduction, computation, mathematics, ...
- ▶ integrate all formal systems
logics, programming languages, foundations of mathematics, ...
- ▶ integrate all applications
theorem provers, library managers, IDEs, wikis ...

My (evolving, partial) solution: MMT framework

- ▶ a uniform knowledge representation framework
developed since 2006, ~ 100,000 loc, ~ 500 pages of publications
- ▶ allows foundation-independent solutions
module system, type reconstruction, ...
IDE, search, build system, library, ...

<http://uniformal.github.io/>

Motivation

Logic in Computer Science

- ▶ ~ 1930: computer science — vision of mechanizing logic
- ▶ Competition between multiple logics
 - ▶ axiomatic set theory: ZF(C), GBvN, ...
 - ▶ λ -calculus:
 - ▶ typed or untyped
 - ▶ Church-style or Curry-style
 - ▶ new types of logic modal, intuitionistic, paraconsistent, ...
- ▶ Diversification into many different logics
 - ▶ fine-tuned for diverse problem domains
far beyond predicate calculus
 - ▶ deep automation support
decision problems, model finding, proof search, ...
 - ▶ extensions towards programming languages

History of Formal Systems

- ▶ late 19th century: formal axiomatizations
- ▶ ~ 1900: paradoxa in logic, mathematics
- ▶ ~ 1920s: vision of mechanizing logic
- ▶ ~ 1930s: birth of computer science

Desire for automating

- ▶ formal representation
- ▶ computation
- ▶ logical proof

Universal approach to intertwined problems

Competition between multiple languages

- ▶ axiomatic set theory: ZF, GBvN, ...
- ▶ type theory: Principia Mathematica, λ -calculus
- ▶ new logics: modal, intuitionistic, advanced type systems...

Diversification into many different languages

Selected Major Successes

Verified mathematical proofs

- ▶ 2006–2012: Gonthier et al., Feit-Thompson theorem
170,000 lines of human-written formal logic
- ▶ 2003–2014: Hales et. al., Kepler conjecture (Flyspeck)
> 5,000 processor hours needed to check proof

Software verification

- ▶ 2004–2010: Klein et al., L4 micro-kernel operating system
390,000 lines of human-written formal logic
- ▶ since 2005: Leroy et al., C compiler (CompCert)
almost complete, high performance

Knowledge-based Artificial intelligence

- ▶ since 1984: Lenat et al., common knowledge (CyC)
2 million facts in public version
- ▶ since 2000: Pease et. al., foundation ontology (SUMO)
25,000 concepts

Future Challenges

Huge potential, still mostly unrealized

Applications must reach much larger scales

- ▶ software verification successes dwarfed by practical needs
internet security, safety-critical systems, ...
- ▶ automation of math barely taken seriously by mathematicians

Applications must become much cheaper

- ▶ mostly research prototypes
- ▶ usually require PhD in logic
- ▶ tough learning curve
- ▶ time-intensive formalization

The Dilemma of Fixed Foundations

Each system fixes a logic and/or programming language

- ▶ type theories, set theories, first-order logics, higher-order logics, ...
ACL2, Coq, HOL, Isabelle/HOL, Matita, Mizar, Nuprl, PVS, ...
- ▶ functional, imperative, inheritance-oriented, soft typing ...
Axiom, Sage, GAP, Maple, ...
- ▶ Foundation-specific results
contrast to mathematics: foundation left implicit
- ▶ All systems **mutually incompatible**

Exacerbates the other bottlenecks

- ▶ Human resource bottleneck
 - ▶ no reuse across systems
 - ▶ very slow evolution of systems
- ▶ Knowledge management bottleneck
 - ▶ retrofitting to fixed foundation systems very difficult
can be easier to restart from scratch
 - ▶ best case scenario: duplicate effort for each system

Two Formidable Bottlenecks

Each system requires ≈ 100 person-year investment to

- ▶ design the foundational logic
- ▶ implement it in a computer system
- ▶ build and verify a collection of formal definitions and theorems
e.g., covering undergraduate mathematics
- ▶ apply to practical problems

human resource bottleneck

New scales brought new challenges

- ▶ no good search for previous results
reproving can be faster than finding a theorem
- ▶ no change management support
system updates often break previous work
- ▶ no good user interfaces
far behind software engineering IDEs

knowledge management bottleneck

Example Problems

Collaborative QED Project, 1994

- ▶ high-profile attempt at building single library of formal mathematics
- ▶ failed partially due to disagreement on foundational logic

Voevodsky's Homotopy Type Theory, since 2012

- ▶ high-profile mathematician interested in applying logic
- ▶ his first result: design of a new foundation

Multiple 100 person-year libraries of mathematics

- ▶ developed over the last ~ 30 years
- ▶ overlapping but mutually incompatible **major duplication of efforts**
- ▶ translations mostly infeasible

Hales's Kepler Proof

- ▶ distributed over two separate implementations of the **same** logic
- ▶ little hope of merging

Vision

UniFormal

a universal framework for the
formal representation of all knowledge and its semantics
in math, logic, and computer science

- ▶ Avoid fixing languages wherever possible ...
- ▶ ...and instantiate them for different languages
- ▶ Use formal meta-languages in which to define languages ...
- ▶ ...and avoid fixing even the meta-language
- ▶ Obtain **foundation-independent results**
 - ▶ Representation languages
 - ▶ Soundness-critical algorithms
 - ▶ Knowledge management services
 - ▶ User-facing applications

MMT as a UniFormal Framework

MMT = Meta-Meta-Theory/Tool

few primitives ... that unify different domain concepts

- ▶ tiny but universal grammar for expressions
syntax trees with binding
- ▶ standardized semantics of identifiers crucial for interoperability
- ▶ high-level definitions derivation, model, soundness, ...
- ▶ no built-in logic or type system all algorithms parametric
- ▶ theories and theory morphisms for large scale structure
translation, interpretation, semantics, ...

Mathematics	Logic	Universal Logic	Foundation- Independence
			MMT
		meta-languages	
	logic, programming language, ...		
domain knowledge			

Disclaimer: MMT is not a proof assistant

MMT allows

- ▶ defining/implementing formal systems
- ▶ reasoning in an about them
- ▶ building and integrating libraries
- ▶ developing language-independent support tools

Why is none of the support tools a proof assistant?

- ▶ easy to do, very hard to become competitive
- ▶ difficult for student projects
- ▶ unclear how to integrate
 - ▶ logic-independent methods
 - ▶ dedicated logic-specific ones

MMT is Kind of Like

(allowing for a grain of salt)

Isabelle but

- ▶ no built-in λ -calculus
- ▶ no good proof support (yet)

Twelf but

- ▶ users can change the logical framework flexibly
- ▶ more knowledge management

QED project but

- ▶ actually attempted
- ▶ individual proof assistant libraries not integrated yet

Subsume All Aspects of Knowledge

- ▶ Narration: informal-but-rigorous math
needed for human consumption
- ▶ Deduction: logic and type systems
needed for machine understanding
- ▶ Computation: data structures and algorithms
needed for practical applications
- ▶ Data: tabulate large sets and functions
needed for examples, exploration and efficiency

Deduction

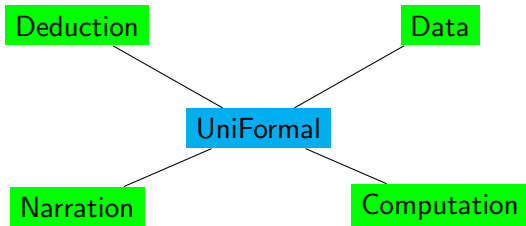
Data

Narration

Computation

Subsume All Aspects of Knowledge

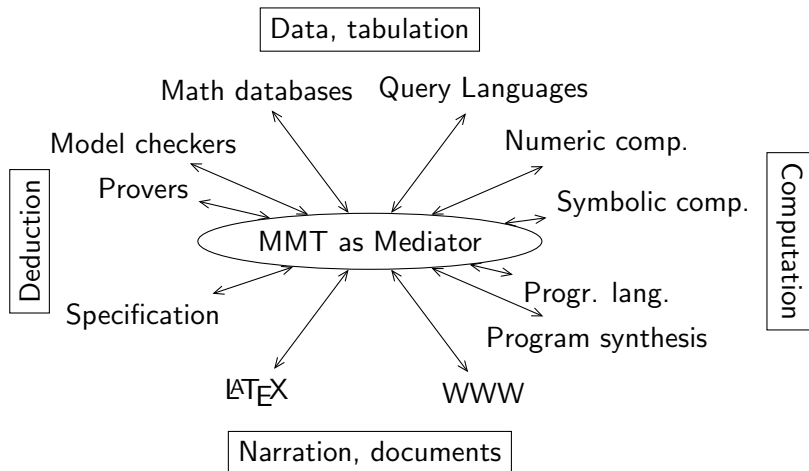
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needed for human consumption
- ▶ Deduction: logic and type systems
needed for machine understanding
- ▶ Computation: data structures and algorithms
needed for practical applications
- ▶ Data: tabulate large sets and functions
needed for examples, exploration and efficiency
- ▶ Universal representation language
key to universality, inter-operability



MMT as System Integration Platform

All system interfaces formalized in MMT

→ semantics-aware tool integration while maintaining existing work flows



Basic Concepts

Design principle

- ▶ few orthogonal concepts
- ▶ uniform representations of diverse languages

sweet spot in the expressivity-simplicity trade off

Concepts

- ▶ theory = named set of declarations
 - ▶ foundations, logics, type theories, classes, specifications, ...
- ▶ theory morphism = compositional translation
 - ▶ inclusions, translations, models, katamorphisms, ...
- ▶ constant = named atomic declaration
 - ▶ function symbols, theorems, rules, ...
 - ▶ may have type, definition, notation
- ▶ term = unnamed complex entity, formed from constants
 - ▶ expressions, types, formulas, proofs, ...
- ▶ typing $\vdash_{\mathcal{T}} s : t$ between terms relative to a theory
 - ▶ well-formedness, truth, consequence ...

Example: Propositional Logic in the MMT IDE

The screenshot shows the MMT IDE interface. On the left is a file browser with a tree view of the project structure. The main window on the right displays the code for 'theory PL'. The code defines the basic concepts of propositional logic, including types, constructors, and equivalence.

```

namespace http://cds.omdoc.org/examples

// @_title Propositional Logic in MMT
// @_author Florian Rabe

/T
Intuitionistic propositional logic with natural deduction rules and a few example proofs

theory PL : ur:?LF =

# :types The Basic Concepts

/T the type of propositions
prop : type

# Constructors

/T The constructors provide the expressions of the types above.

and : prop → prop → prop | # 1 ∧ 2 prec 15
impl : prop → prop → prop | # 1 * 2 prec 10

/T Equivalence is defined such that for [F:prop,G:prop] we define $F*$G$ as $(F * G) ∧ (G * F)$.
equiv : prop → prop → prop | # 1 * 2 prec 10
      = [x,y] (x * y) ∧ (y * x)
  
```

Small Scale Example (1)

Logical frameworks in MMT

```

theory LF {
  type
  Pi      #  $\Pi V1 . 2$                                 name[: type][#notation]
  arrow   #  $1 \rightarrow 2$ 
  lambda  #  $\lambda V1 . 2$ 
  apply   #  $1\ 2$ 
}

```

Logics in MMT/LF

```

theory Logic: LF {
  prop : type
  ded   : prop  $\rightarrow$  type #  $\vdash 1$                                 judgments-as-types
}
theory FOL: LF {
  include Logic
  term      : type                                higher-order abstract syntax
  forall     : (term  $\rightarrow$  prop)  $\rightarrow$  prop #  $\forall V1 . 2$ 
}

```

Small Scale Example (2)

FOL from previous slide:

```
theory FOL: LF {
  include Logic
  term      : type
  forall    : (term → prop) → prop #  ∀ V1 . 2
}
```

Proof-theoretical semantics of FOL

```
theory FOLPF: LF {
  include FOL

  forallIntro :  $\Pi F:term \rightarrow prop.$ 
                  $(\Pi x:term. \vdash (F\ x)) \rightarrow \vdash \forall (\lambda x:term. F\ x)$ 
  forallElim  :  $\Pi F:term \rightarrow prop.$ 
                  $\vdash \forall (\lambda x:term. F\ x) \rightarrow \Pi x:term. \vdash (F\ x)$ 
}
```

rules are constants

Small Scale Example (3)

FOL from previous slide:

```
theory FOL : LF {
  include Logic
  term      : type
  forall    : (term → prop) → prop #  ∀ V1 . 2
}
```

Algebraic theories in MMT/LF/FOL:

```
theory Magma : FOL {
  comp : term → term → term # 1 ∘ 2
}
theory SemiGroup : FOL {include Magma, ...}
theory CommutativeGroup : FOL {include SemiGroup, ...}
theory Ring : FOL {
  additive : CommutativeGroup
  multiplicative : Semigroup
  ...
}
```

The UniFormal Library

Large Scale Example: The LATIN Atlas

- ▶ DFG project 2009–2012 (with DFKI Bremen and Jacobs Univ.)
- ▶ Highly modular network of little logic formalizations
 - ▶ separate theory for each
 - ▶ connective/quantifier
 - ▶ type operator
 - ▶ controversial axioms e.g., excluded middle, choice, ...
 - ▶ base type
 - ▶ reference catalog of standardized logics
 - ▶ documentation platform
- ▶ Written in MMT/LF
- ▶ 4 years, with ~ 10 students, ~ 1000 modules

The LATIN Atlas of Logical Systems

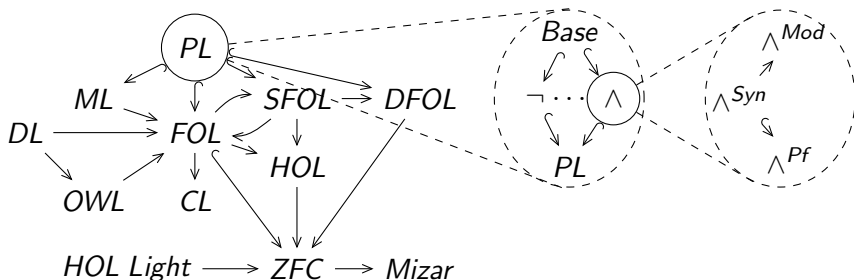
It's big — that's me pointing at first-order logic



Logic Diagrams in LATIN

An example fragment of the LATIN logic diagram

- nodes: MMT/LF theories
- edges: MMT/LF theory morphisms

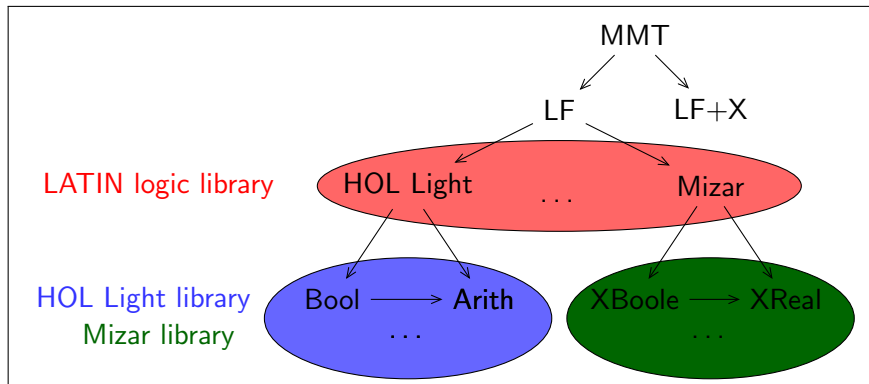


- each node is root for library of that logic
- each edge yields library translation functor

library *integration* very difficult though

OAF: Integration of Proof Assistant Libraries

- ▶ DFG project, 2014–2020, 15 contributors
- ▶ Big, overlapping libraries joined in MMT as the uniform representation language
Mizar, HOL systems, IMPS, Coq, PVS, Isabelle. . . > 100 GB XML in total
- ▶ enables archival, comparison, integration



OpenDreamKit: Virtual Math Research Environments

- ▶ EU project, 2015-2019, 15 sites, 25 partners
<http://opendreamkit.org/>
- ▶ MMT as mediator system
 - ▶ system-independent formalization of math > 200 theories
no proofs, no algorithms
 - ▶ integration of math computation systems
SageMath, GAP, Singular: services interfaces defined in MMT
 - ▶ ... and math databases
LMFDB, OEIS: database schemas defined in MMT

Example: dynamic retrieval

- ▶ SageMath user needs 13th transitive group with conductor 5
- ▶ SageMath queries MMT
- ▶ MMT retrieves it from LMFDB, translates it to SageMath syntax

OAF Overview

GitHub-like but for MMT projects <https://gl.mathhub.info>

- ▶ 251 Repositories
- ▶ 187 Users

For example:

Language	Library	Modules	Declarations
MMT	Math-in-the-Middle	220	826
LF	LATIN	529	2,824
PVS	Prelude+NASA	974	24,084
Isabelle	Distribution+AFP	12,318	2,116,638
HOL Light	Basic	189	22,830
Coq	> 50 in total	1,979	167,797
Mizar	MML	1,194	69,710
SageMath	Distribution	1,399	
GAP	Library		9,050

OAF Example: The Isabelle Library

One of the most mature and widely used proof assistants

- ▶ 82 out of Wiedijk's top 100 math theorems formally proved
- ▶ L4 microkernel verification: $> 10^5$ loc
- ▶ Archive of Formal Proof
 > 300 authors, > 500 articles, $> 10^5$ lemmas, $> 10^6$ loc

Exported entire content to MMT

with M. Wenzel

- ▶ ≈ 9 person-months of work
- ▶ input
 - ▶ $> 10k$ theories/locales, $> 1M$ definitions and theorems
 - ▶ > 7000 files, 160 MB text (30 MB compressed)
- ▶ output (without proofs)
 - ▶ 65 GB XML (310 MB compressed)
 - ▶ 2M RDF individuals, 400M triples
- ▶ resource use: 8 cores, 80 GB RAM, 20h

Current Case Study: Universal Algebra

Algebraic hierarchy

- ▶ Easy and elegant to formalize in MMT
- ▶ But numerous generic operators
homomorphisms, congruences, submodels, ...
- ▶ Tedious and error-prone to formalize individually

Diagram Operators

with Carette/Farmer/Sharoda

- ▶ Functors in the category of theories
- ▶ Natural transformations between them
- ▶ Preserve modular structure
crucial to obtain human-readable theories
- ▶ Allow systematically generating large diagrams

Discussion

Foundation-Independent Development

Typical workflow

1. choose foundation
type theories, set theories, first-order logics, higher-order logics, ...
2. implement kernel
3. build support algorithms reconstruction, proving, editor, ...
4. build library

Foundation-independent workflow in MMT

1. MMT provides generic kernel
no built-in bias towards any foundation
2. build support algorithms on top of MMT
3. choose foundation(s)
4. customize MMT kernel for foundation(s)
5. build foundation-spanning universal library

Advantages

- ▶ Avoids segregation into mutually incompatible systems
- ▶ Formulate maximally general results
meta-theorems, algorithms, formalizations
- ▶ Rapid prototyping for logic systems
customize MMT as needed, reuse everything else
- ▶ Separation of concerns between
 - ▶ foundation developers
 - ▶ support service developers: search, axiom selection, ...
 - ▶ application developers: IDE, proof assistant, wiki, ...
- ▶ Allows evolving foundation along the way
design flaws often apparent only much later
- ▶ Migrate formalizations when systems die
- ▶ Archive formalizations for future rediscovery

Paradigms

- ▶ judgments as types, proofs as terms
unifies expressions and derivations
- ▶ higher-order abstract syntax
unifies operators and binders
- ▶ category of theories and theory morphisms
 - ▶ languages as theories
unifies logical theories, logics, foundations
 - ▶ relations as theory morphisms
unifies modularity, interpretations, representation theorems
- ▶ institution-style abstract model theory
uniform abstract concepts
- ▶ models as morphisms (categorical logic)
unifies models and translations and semantic interpretations

MMT Tool

Mature implementation

- ▶ API for representation language foundation-independent
- ▶ Collection of reusable algorithms
no commitment to particular application
- ▶ Extensible wherever reasonable
storage backends, file formats, user interfaces, ...
operators and rules, language features, checkers, ...

Separation of concerns between

- ▶ Foundation developers e.g., language primitives, rules
- ▶ Service developers e.g., search, theorem prover
- ▶ Application developers e.g., IDE, proof assistant

Yields rapid prototyping for logic systems

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Yields rapid prototyping for logic systems

But how much can really be done foundation-independently?

MMT shows: not everything, but a lot

OpenDreamKit

Virtual Research Environments for Mathematics

- ▶ OpenDreamKit project 2015-2019 **open PhD positions!**
EU project, 15 sites, 25 partners
<http://opendreamkit.org/>
- ▶ Support full life-cycle
 - ▶ exploration, development, and publication
 - ▶ archival and sharing of data and computation
 - ▶ real mathematicians as target audience
- ▶ Key requirements
 - ▶ allow using any foundation
[any programming language, database](#)
 - ▶ integrate narration, computation, databases
 - ▶ uniform user interfaces

Math in the Middle Approach

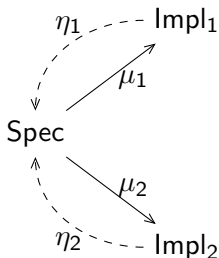
- ▶ Official definitions represented narratively
MMT embedded into LaTeX to attach types
- ▶ Foundations written as MMT formal theories
- ▶ Computation: library interfaces exported as MMT theories
- ▶ Database schemata: written as formal MMT theories

Example work flow:

1. user input mentions specific object
e.g., the 13th transitive group with conductor 5
2. Systems X queries MMT for 13a5
3. MMT retrieves object from connected databases
e.g., LMFDdb (L-functions and modular forms)
4. Database schema defines type and encoding of object
5. MMT builds 13a5 in high-level foundation
6. MMT exports 13a5 in input syntax of system X

Library Integration

- ▶ Spec: mathematical theory **axiomatic, foundation-independent**
- ▶ Impl_i : implementation of Spec in system i
- ▶ μ_i : theory morphism describing how Spec is realized
maps Spec-identifiers to their implementing objects
- ▶ η_i : partial inverse of μ_i



Challenge:

- ▶ collect initial library of mathematical concepts
- ▶ collect alignments with individual libraries

Mathematical Data Integration

Challenges of mathematical datasets

- ▶ tables using complex mathematical finite graphs, elliptic curves, ...
- ▶ possibly huge number of rows e.g., enumeration of all finite groups
- ▶ possibly large entries e.g., large integers, polynomials

requires optimized and math-aware database

Schema Theories

- ▶ MMT theory to represent relational table one constant per column
- ▶ MMT theory morphisms (= models) represent rows
one interpretation per constant

Standardized Codecs

- ▶ Represent math types as SQL types
e.g., integers as lists of digits in base 2^{64}
- ▶ Annotate constants in schema theory with codec
- ▶ MMT generates SQL tables and integration with database

MMT-Based Foundation-Independent Results

Logical Result: Representation Language

- ▶ MMT theories uniformly represent
 - ▶ logics, set theories, type theories, algebraic theories, ontologies, ...
 - ▶ module system: state every result in smallest possible theory
Bourbaki style applied to logic
- ▶ MMT theory morphisms uniformly represent
 - ▶ extension and inheritance
 - ▶ semantics and models
 - ▶ logic translations
- ▶ MMT objects uniformly represent
 - ▶ functions/predicates, axioms/theorems, inference rules, ...
 - ▶ expressions, types, formulas, proofs, ...
- ▶ **Reuse principle**: theorems preserved along morphisms

Logical Result: Concepts

MMT allows coherent formal definitions of essential concepts

- ▶ Logics are MMT theories
- ▶ Foundations are MMT theories e.g., ZFC set theory
- ▶ Semantics is an MMT theory morphism e.g., from FOL to ZFC
- ▶ Logic translations are MMT theory morphisms
- ▶ Logic combinations are MMT colimits

Logical Results: Algorithms

- ▶ Module system
modularity transparent to foundation developer
- ▶ Concrete/abstract syntax
notation-based parsing/presentation
- ▶ Interpreted symbols, literals
external model/implementation reflected into MMT
- ▶ Type reconstruction
foundation plugin supplies only core rules
- ▶ Simplification
rule-based, integrated with type reconstruction
- ▶ Theorem proving?
- ▶ Code generation? Computation?

Modular Framework Definitions in MMT

Individual features given by set of symbols, notations, rules

- ▶ $\lambda\Pi$
- ▶ Rewriting
- ▶ Polymorphism
- ▶ Subtyping (ongoing)
- ▶ ...

Language definitions are modular themselves

e.g., $\text{Dedukti} = \text{LF} + \text{rewriting}$

Knowledge Management Results

- ▶ Change management recheck only if affected
- ▶ Project management indexing, building
- ▶ Extensible export infrastructure
Scala, SVG graphs, LaTeX, HTML, ...
- ▶ Search, querying substitution-tree and relational index
- ▶ Browser interactive web browser
- ▶ Editing IDE-like graphical interface

IDE

- ▶ Inspired by programming language IDEs
- ▶ Components
 - ▶ jEdit text editor (in Java): graphical interface
 - ▶ MMT API (in Scala)
 - ▶ jEdit plugin to tie them together

only ~ 1000 lines of glue code
- ▶ Features
 - ▶ outline view
 - ▶ error list
 - ▶ display of inferred information
 - ▶ type inference of subterms
 - ▶ hyperlinks: jump to definition
 - ▶ search interface
 - ▶ context-sensitive auto-completion: show identifiers that

IDE: Example View

The screenshot shows the jEdit IDE interface with the file `pl.mmt` open. The main editor displays the following MMT code:

```

1 namespace http://cds.omdoc.org/examples
2 theory PL : http://cds.omdoc.org/urtheories?LF =
3   prop : type
4   ded  : prop → type
5   and  : prop → prop → prop
6   impl : prop → prop → prop
7   equiv : prop → prop → prop
8   = [x,y] (x ⇒ y) ∧ ded

```

The sidebar on the left shows a tree view of the file structure:

- pl.mmt
 - file:/C:/other/oaff/test/so...
 - theory PL
 - prop
 - ded
 - and
 - impl
 - equiv
 - type
 - definition
 - lambda
 - x
 - prop
 - y
 - prop
 - and
 - impl
 - y
 - ded

The bottom status bar indicates 1 error and 0 warnings. The error list shows:

```

C:\other\oaff\test\source\examples\pl.mmt (1 error, 0 warnings)
8: invalid object: http://cds.omdoc.org/examples?PL?equiv?definition: ded
argument must have domain type
http://cds.omdoc.org/examples?PL; x:prop, y:prop |- ded : prop
http://cds.omdoc.org/examples?PL; x:prop, y:prop |- prop→type = prop

```

An Interactive Library Browser

- ▶ MMT content presented as HTML5+MathML pages
- ▶ Dynamic page updates via Ajax
- ▶ MMT used through HTTP interface with JavaScript wrapper
- ▶ Features
 - ▶ interactive display e.g., inferred types, redundant brackets
 - ▶ smart navigation via MMT ontology
 - can be synchronized with jEdit
 - ▶ dynamic computation of content
 - e.g., definition lookup, type inference
 - ▶ graph view: theory diagram as SVG

Browser: Example View

The MMT Web Server

[Graph View](#)
[Search](#)
[Administration](#)
[Help](#)

Style: html5

code.google.com / p / hol-light / source / browse / trunk ? bool

hollight

- ⊕ arith.omdoc
- ⊕ bool.omdoc
- ⊕ calc_int.omdoc
- ⊕ calc_num.omdoc
- ⊕ calc_rat.omdoc
- ⊕ cart.omdoc
- ⊕ class.omdoc
- ⊕ define.omdoc
- ⊕ ind_defs.omdoc
- ⊕ ind_types.omdoc
- ⊕ int.omdoc
- ⊕ iterate.omdoc
- ⊕ lists.omdoc
- ⊕ nums.omdoc
- ⊕ pair.omdoc
- ⊕ real.omdoc
- ⊕ realarith.omdoc
- ⊕ relax.omdoc
- ⊕ sets.omdoc

bool

T [show/hide type](#) [show/hide onedim-notation](#) [show/hide tags](#) [show/hide metadata](#)

T_DEF [show/hide type](#) [show/hide tags](#) [show/hide metadata](#)

TRUTH [show/hide type](#) [show/hide definition](#) [show/hide tags](#) [show/hide metadata](#)

^ [show/hide type](#) [show/hide onedim-notation](#) [show/hide tags](#) [show/hide metadata](#)

AND_DEF [show/hide type](#) [show/hide tags](#) [show/hide metadata](#)

=> [show/hide type](#) [show/hide onedim-notation](#) [show/hide tags](#) [show/hide metadata](#)

IMP_DEF [show/hide type](#) [show/hide tags](#) [show/hide metadata](#)

! [show/hide type](#) [show/hide onedim-notation](#) [show/hide tags](#) [show/hide metadata](#)

type $\{A : \text{holtype}\} (A \Rightarrow \text{bool}) \Rightarrow \text{bool}$

onedim-notation $\forall x : _ . a$ (precedence 0)

FORALL_DEF [show/hide type](#) [show/hide tags](#) [show/hide metadata](#)

type $\{A : \text{holtype}\} \vdash (! A) = \lambda P : A \Rightarrow \text{bool} . P = \lambda x : A . T$

<http://latin.omdoc.org/foundations/hollight?Kernel?fun>

Browser Features: 2-dimensional Notations

REAL_POW_DIV

show/hide type

show/hide definition

$$\text{type} \vdash \forall x:\text{real} . \forall y:\text{real} . \forall n:\text{num} . \left(\frac{x}{y}\right)^n = \frac{x^n}{y^n}$$

Browser Features: Proof Trees

The MMT Web Server
[Graph View](#) [Administration](#) [Help](#)

Style: html5 cds.omdoc.org / courses / 2013 / ACS1 / exercise_10.mmt ? Problem3

acs1_2013

- exercise_10.omdoc
 - Problem2
 - Problem3**
 - Problem4
- example
- latin
- lmfdb
- mathscheme
- mml
- openmath
- test
- ttp
- urtheories

theory Problem3 meta LF

include : <http://cds.omdoc.org/examples?FOLEQNatDed>

circ : term \rightarrow term \rightarrow term

e : term

R : $\vdash \forall x x \circ e \dot{=} x$

C : $\vdash \forall x \forall y x \circ y \dot{=} y \circ x$

L : $\vdash \forall x e \circ x \dot{=} x$

$$= \left[\frac{\frac{\frac{C\ e}{\vdash \forall y x \circ y \dot{=} y \circ e} \text{korallE } x}{\vdash e \circ x \dot{=} x \circ e} \text{korallE} \quad \frac{R\ x}{\vdash x \circ e \dot{=} x} \text{korallE}}{\vdash e \circ x \dot{=} x} \right]$$

Enter an object over theory: <http://cds.omdoc.org/courses/2013>

[x] x ◦ e

☒ analyze ☐ simplify

[x] x ◦ e

[x:term] term

reconstructed types >

implicit arguments >

redundant brackets >

infer type

simplify

fold

show

hide

Browser Features: Type Inference

FORALL_DEF show/hide type show/hide tags show/hide metadata
type {A:holtype} ⊢ (!A) = λP:A ⇒ bool. P = λx:A. T

? show/hide type

EXISTS_DEF show

✓ show/hide type

OR_DEF show/hide

F show/hide type
type bool

- reconstructed types >
- implicit arguments >
- redundant brackets >
- infer type**
- simplify
- fold

type ✕

(A ⇒ bool) ⇒ bool

Browser Features: Parsing

Enter an object over theory:

☒ analyze ☒ simplify

result: $[x] \forall y. \exists z. y =_{\text{num}} x + z$

inferred type: $\{x:\text{num}\} \text{bool}$

Example Service: Search

Enter Java regular expressions to filter based on the URI of a declaration

Namespace

Theory

Name

Enter an expression over theory

Use \$x,y,z:query to enter unification variables.

Search

type of **MOD_EQ**

$\vdash \forall m:\text{num} . \forall n:\text{num} . \forall p:\text{num} . \forall q:\text{num} . m = n + q * p \implies m \text{ MOD } p = n \text{ MOD } p$

type of **MOD_MULT_ADD**

$\vdash \forall m:\text{num} . \forall n:\text{num} . \forall p:\text{num} . (m * n + p) \text{ MOD } n = p \text{ MOD } n$

Example Service: Theory Graph Viewer

Theory graphs with 1000s of nodes

→ special visualization tools needed

recently even in 3D



demo at <https://www.youtube.com/watch?v=Mx7HSWD5dwg>

Envisioned: A Generic Theorem Prover

- ▶ Theorem proving currently highly logic-specific
- ▶ But many successful designs actually logic-independent, e.g.,
 - ▶ Declarative proof languages
 - ▶ Tactic languages
 - ▶ Integration of decision procedures
 - ▶ Axiom selection
 - ▶ Modularity

Claim

- ▶ Logic-specific implementations a historical accident
- ▶ Possible to build MMT level proving technology

Envisioned: Computational Knowledge

- ▶ So far: MMT focuses on declarative formal languages
- ▶ Goal: extend to programming languages
 - ▶ understand key concepts foundation-independently
state/effects, recursion, inheritance, ...
 - ▶ represent features modularly
 - ▶ freely mix logic and computation share declarative aspects
- ▶ Syntax is (kind of) easy:
 - ▶ programming languages are MMT theories
 - ▶ classes/modules are MMT theories
 - ▶ programs are expressions
- ▶ Semantics is open question: What is the general judgment?

Big Challenges

Exporting System Libraries

Major interoperability obstacle

- ▶ Communities very focused on
 - ▶ honing their system
 - ▶ curating their library
- ▶ Little effort for making libraries accessible
- ▶ Slowly improving
 - ▶ more people interested in sharing and generic tools
 - ▶ OAF a driving force

MMT good candidate for truly universal standard

Universal Library of Elementary Knowledge

Requirements

- ▶ language-independent
- ▶ system-independent
- ▶ easy to write for practitioners

Vision

- ▶ Central library uses modular library of language features
- ▶ Focus on names, types, properties **no definitions, no proofs**
- ▶ Individual contributions piece together minimal needed language
- ▶ All existing systems
 - ▶ remain in use **e.g., for optimized proof support**
 - ▶ allow refactoring results for submission to central library

Summary

- ▶ MMT: foundation-independent framework for declarative languages
 - ▶ representation language
 - ▶ implementation
- ▶ Easy to instantiate with specific foundations
 - rapid prototyping logic systems
- ▶ Deep foundation-independent results
 - ▶ logical: parsing, type reconstruction, module system, ...
 - ▶ knowledge management: search, browser, IDE, ...
- ▶ MMT quite mature now, ready for larger applications
 - about to break even
- ▶ Serious contender for
 - ▶ universal library
 - ▶ generic applications/services
 - ▶ system integration/combination

Details

Further Resources

Web sites

- ▶ MMT: <http://uniformal.github.io>
- ▶ OAF: <http://gl.mathhub.info/>

Selected publications all available from <https://kwarc.info/people/frabe>

- ▶ the original paper on the MMT language (I&C 2013, with M. Kohlhase):
A Scalable Module System
- ▶ a more recent paper on the MMT approach to logic (JLC 2014):
How to Identify, Translate, and Combine Logics?
- ▶ a high-level paper on the goals of MMT (Log Univ 2015):
The Future of Logic: Foundation-Independence
- ▶ the main technical result of MMT type checker (ToCL 2018):
A Modular Type Reconstruction Algorithm
- ▶ Foundations in LATIN: (MSCS 2011, with M. Iancu)
Formalizing Foundations of Mathematics
- ▶ Modular logics in LATIN (TCS 2011, with F. Horozal):
Representing Model Theory in a Type-Theoretical Logical Framework
- ▶ the motivation paper on OAF (JFR 2015, with M. Kohlhase)
QED Reloaded
- ▶ the main results of OAF (JAR 2021, with M. Kohlhase)
Experiences from Exporting Major Proof Assistant Libraries

Details: Foundations

Foundations

- ▶ Foundation = the most primitive formalism on which everything else is built
 - set theories, type theories, logics, category theory, ...
- ▶ We can fix the foundation once and for all — but which one?
- ▶ In math: usually implicit and arbitrary foundation
 - ▶ can be seen as avoiding subtle questions
 - ▶ but also as a strength: it's more general
- ▶ In CS: each system fixes its own foundational language
 - e.g., a variant of type theory or HOL
- ▶ Programming languages foundations as well
 - but representation of state in MMT still open problem

Fixed Foundations

- ▶ Fixing foundation the first step of most implementations
often foundation and implementation have the same name
- ▶ No two implementations for the exact same foundation
even reimplementations diverge quickly
- ▶ Negative effects
 - ▶ isolated, mutually incompatible systems
no sharing of results, e.g., between proof assistants
 - ▶ no large scale libraries
each system's library starts from scratch
 - ▶ no library archival
libraries die with the system
 - ▶ comparison of systems difficult
no common problem set
 - ▶ slow evolution
evaluating a new idea can take years

Details: Logical Frameworks

Logical Frameworks

= meta-logic in which syntax and semantics of object logics are defined

Advantages

- ▶ Universal concepts expressions, substitution, typing, equality, ...
- ▶ Meta-reasoning consistency, logic translations, ...
- ▶ Rapid prototyping type reconstruction, theorem proving, ...

Simplicity vs. expressivity

- ▶ Meta-logic must be simple to be scalable, trustworthy
- ▶ Object logic must be expressive to be practical
- ▶ Big challenge for frameworks

Designing Logical Frameworks

Typical = λ -calculus + X

Problems

- ▶ Divergence due to choice of features
 - ▶ logic programming (λ -Prolog)
 - ▶ meta logic (Twelf, Abella)
 - ▶ proof assistant for object logic (Isabelle)
 - ▶ reasoning about contexts (Beluga)
 - ▶ rewriting (Dedukti)
 - ▶ user-defined unification hints (ELPI)
- ▶ Even hypothetical union not expressive enough
 - ▶ can handle textbook logics
 - ▶ but not real-life logics

FOL, HOL, etc.
e.g., HOL Light, Mizar, PVS

Customizable Formal Systems

Parallel trend in formal system design

- ▶ increasingly complex problem domains
e.g., mathematics, programming languages
- ▶ plain formalization introduces too many artifacts to be human-readable
- ▶ therefore: allow users to define how to interpret human input
e.g., custom parsing, type reconstruction

Examples:

- ▶ unification hints (Coq, Matita)
 - ▶ extra-logical declarations
 - ▶ allow users to guide incomplete algorithms (e.g., unification)
- ▶ meta-programming (Idris, Lean)
 - ▶ expose internal datatypes to user
 - ▶ allow users to program extensions in the language itself

Details: MMT Syntax

Abstract Syntax of Terms

Key ideas

- ▶ no predefined constants
- ▶ single general syntax tree constructor $c(\Gamma; \vec{E})$
- ▶ $c(\Gamma; \vec{E})$ binds variables and takes arguments
 - ▶ non-binding operators: Γ empty e.g., `apply(\cdot ; f , a)` for $(f\ a)$
 - ▶ typical binders: Γ and \vec{E} have length 1
e.g., `lambda($x:A$; t)` for $\lambda x:A.t$

contexts	Γ	$::=$	$(x[: E][= E])^*$
terms	E	$::=$	
constants			c
variables			x
complex terms			$c(\Gamma; E^*)$

Terms are relative to theory T that declares the constants c

Concrete Syntax of Terms

- ▶ Theories may attach notation(s) to each constant declaration
- ▶ Notations of c introduce concrete syntax for $c(\Gamma; \vec{E})$

e.g., for type theory

concrete syntax	constant declaration	abstract syntax
$E ::=$ type $\Pi x : E_1. E_2$ $E_1 \rightarrow E_2$ $\lambda x : E_1. E_2$ $E_1 E_2$	type # Pi # $\Pi V1 . 2$ arrow # $1 \rightarrow 2$ lambda # $\lambda V1 . 2$ apply # $1\ 2$	type $Pi(x : E_1; E_2)$ $arrow(\cdot; E_1, E_2)$ $lambda(x : E_1; E_2)$ $apply(\cdot; E_1, E_2)$

Notations

MMT implements parsing and rendering foundation-independently
 relative to notations declared in current theory

Notations		$(ARG \mid VAR \mid DELIM)^*[PREC]$	
Bound variable	<i>VAR</i>	$::=$	Vn for $n \in \mathbb{N}$
Argument	<i>ARG</i>	$::=$	n for $n \in \mathbb{N}$
Delimiter	<i>DELIM</i>	$::=$	Unicode string
Precedence	<i>PREC</i>	$::=$	integer

Bound variables	<code>forall</code>	<code>#</code>	$\forall V1.2$
Mixfix	<code>setComprehension</code>	<code>#</code>	$\{V1 \in 2 3\}$
Argument sequences	<code>plus</code>	<code>#</code>	$1 + \dots$
Variable sequences	<code>forall</code>	<code>#</code>	$\forall V1, \dots 2$
Implicit arguments	<code>functionComposition</code>	<code>#</code>	$4 \circ 5$

Abstract Syntax of Theories

- ▶ Theories are named lists of declarations
- ▶ Theory names yield globally unique identifiers for all constants
- ▶ Module system: Previously defined theories can be included/instantiated

theory declaration		$T = \{Dec^*\}$
	$Dec ::=$	
constant declaration		$c[: E][= E][\#Notation]$
theory inclusion		$include\ T$
theory instantiation		$structure\ c : T\ where\ \{Dec^*\}$

Flattening: Every theory is semantically equivalent to one without inclusions/instantiations intuition: theories are named contexts

Details: Typing

Judgments

- ▶ MMT terms subsume terms of specific languages
- ▶ Type systems singles out the well-typed terms

For any theory Σ :

$\vdash \Sigma$	$T = \{\Sigma\}$ is a valid theory definition
$\vdash_T \Gamma$	Γ is a valid context
$\Gamma \vdash_T t : A$	t has type A
$\Gamma \vdash_T E = E'$	E and E' are equal
$\Gamma \vdash_T _ : A$	A is inhabitable

Two kinds of rules:

- ▶ MMT defines some global rules once and for all
foundation-independent rules
 - ▶ declared in MMT theories, subject to scoping
foundation-specific rules
- LF: ~ 10 rules for LF, ~ 10 lines of code each

Foundation-Independent Rules

- ▶ Lookup rules for atomic terms over a theory $T = \{\Sigma\}$

$$\frac{c : A \text{ in } \Sigma}{\vdash_T c : A} \qquad \frac{c = t \text{ in } \Sigma}{\vdash_T c = t}$$

- ▶ Equivalence and congruence rules for equality
- ▶ Rules for well-formed theories/contexts

$$\frac{\overline{\vdash \cdot} \quad \vdash \Sigma \quad [\vdash_{\Sigma} - : A] \quad [\vdash_T t : A]}{\vdash \Sigma, c[: A][= t]}$$

Foundation-Specific Rules

Adding rules

- ▶ declared in theories by referencing Scala objects
- ▶ subject to module system
- ▶ Scala objects developed outside of MMT, loaded at run-time
- ▶ contain arbitrary code, e.g., error reporting, tracing, I/O

only needed to set up a logical framework — then declarative rules
or as fallback to tweak behavior

~ 10 kinds of rules, e.g.,

- ▶ simplification: $\Gamma \vdash_{\mathcal{T}} E = ?$
- ▶ equality checking: $\Gamma \vdash_{\mathcal{T}} E = E' ?$
- ▶ type inference: $\Gamma \vdash_{\mathcal{T}} t : ?$
- ▶ type checking: $\Gamma \vdash_{\mathcal{T}} t : A ?$
- ▶ proving: $\Gamma \vdash_{\mathcal{T}} ? : A$

Foundation-Specific Rules (2)

8 rules to get dependent functions

- ▶ type inference for Π , λ , application
- ▶ checking+equality at Π -type
- ▶ β -conversion
- ▶ deconstructing unknown types, applying unknown functions

straightforward to write
module system, type reconstruction transparent to rules

Other examples

- ▶ proof irrelevance
- ▶ generated rewrite rules
- ▶ algebraic simplification
- ▶ ...

Type Reconstruction

Type checking:

- ▶ input: judgement, e.g., $\Gamma \vdash_{\mathcal{T}} t : A$
- ▶ output: true/false, error information

Type reconstruction

- ▶ input judgment with unknown meta-variables
 - ▶ implicit arguments, type parameters
 - ▶ omitted types of bound variables
- ▶ output: unique solution of meta-variables that makes judgement true
- ▶ much harder than type checking

MMT implements foundation-independent type reconstruction

- ▶ transparent to foundations
- ▶ no extra cost for foundation developer

MMT's Type Reconstruction Algorithm

Algorithm

- ▶ MMT implements foundation-independent rules
- ▶ visible foundation-specific rules collected from current context
- ▶ algorithm delegates to foundation-specific rules as needed

General algorithm takes care of

- ▶ unknown meta-variables
- ▶ delaying constraints
- ▶ definition expansion
- ▶ module system

transparent to foundation-specific rules

Details: Theory Morphisms

One More Basic Concept: Theory Morphisms

Theories

- ▶ uniform representation of
 - ▶ foundations e.g., logical frameworks, set theories, ...
 - ▶ logics, type theories
 - ▶ domain theories e.g., algebra, arithmetic, ...
- ▶ little theories: state every result in smallest possible theory
maximizes reuse

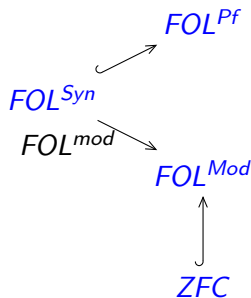
Theory morphisms

- ▶ uniform representation of
 - ▶ extension e.g., $\text{Monoid} \rightarrow \text{Group}$
 - ▶ inheritance e.g., superclass \rightarrow subclass
 - ▶ semantics e.g., $\text{FOL} \rightarrow \text{ZFC}$
 - ▶ models e.g., $\text{Nat: Monoid} \rightarrow \text{ZFC}$
 - ▶ translation e.g., typed to untyped FOL
- ▶ homomorphic translation of expressions
- ▶ preserve typing (and thus truth)

Details: LATIN

Logic Example

- ▶ FOL^{Syn} : $term : type$, $prop : type$, $ded : o \rightarrow type$, \neg , \wedge , \dots
- ▶ FOL^{Pf} : $\neg I$, $\neg E$, $\wedge E_l$, $\wedge E_r$, $\wedge I$, \dots
- ▶ ZFC : $set : type$, $wff : type$, $thm : wff \rightarrow type$, $\emptyset : set$, \dots
- ▶ FOL^{Mod} : $univ : set$, $nonempty : true (univ \neq \emptyset)$
- ▶ FOL^{mod} : $term := univ$, $prop := \{0, 1\}$, $ded := \lambda p. p \doteq 1$

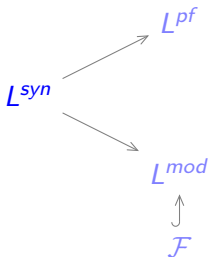


Current State

- ▶ Little theories including
 - ▶ propositional, common, modal, description, linear logic, unsorted/sorted/dependently-sorted first-order logic, CASL, higher-order logic
 - ▶ λ -calculi (λ -cube), product types, union types, ...
 - ▶ ZFC set theory, Mizar's set theory, Isabelle/HOL
 - ▶ category theory
- ▶ Little morphisms including
 - ▶ relativization of quantifiers from sorted first-order, modal, and description logics to unsorted first-order logic
 - ▶ negative translation from classical to intuitionistic logic
 - ▶ translation from type theory to set theory
 - ▶ translations between ZFC, Mizar, Isabelle/HOL
 - ▶ Curry-Howard correspondence between logic, type theory, and category theory

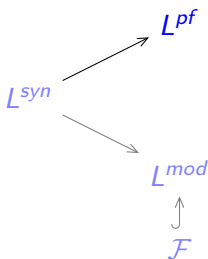
Representing Logics in LATIN

- ▶ L^{syn} : Syntax of L : connectives, quantifiers, etc.
e.g., $\Rightarrow: o \rightarrow o \rightarrow o$
- ▶ L^{pf} : Proof theory of L : judgments, proof rules
e.g., $impE : \text{ded}(A \Rightarrow B) \rightarrow \text{ded } A \rightarrow \text{ded } B$
- ▶ L^{mod} : Model theory of L in terms of foundation \mathcal{F}
e.g., $univ : \text{set}$, $nonempty : \text{true} \text{ (} univ \neq \emptyset \text{)}$



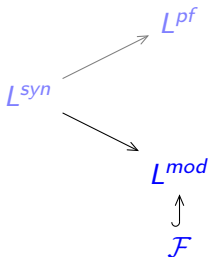
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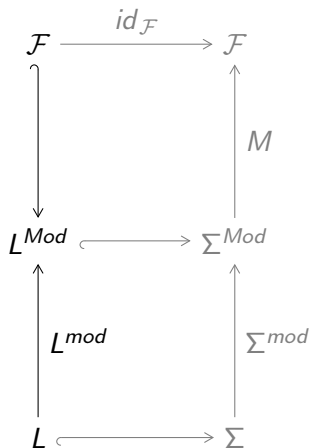


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Representing Logics and Models



L encodes syntax and proof theory

\mathcal{F} encodes foundation of mathematics

L^{Mod} axiomatizes models

L^{mod} interprets syntax in model

Σ encodes a theory of L ,

extends L with functions, axioms, etc.

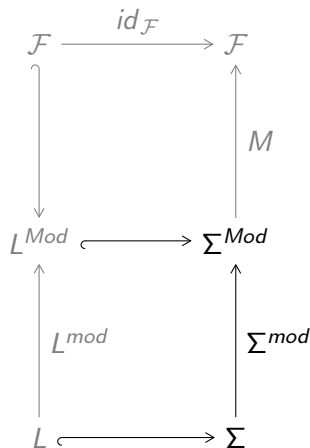
Σ^{Mod} correspondingly extends L^{Mod}

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M encodes a model of Σ ,

interprets free symbols of L^{Mod} and Σ^{Mod}
in terms of \mathcal{F}

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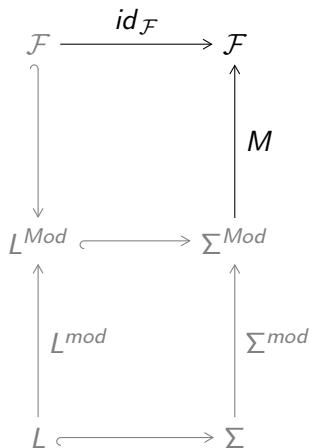
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Details: Open Archive of Formalizations

Goal: Universal Library Infrastructure

- ▶ MMT as representation language
- ▶ Repository backend: MathHub
 - ▶ based on GitLab – open-source analog of GitHub server
 - ▶ GitLab instance hosted at Jacobs University
 - ▶ free registration of accounts, creation of repositories
- ▶ Generic library management
 - ▶ browser
 - ▶ inter-library navigation
 - ▶ search
 - ▶ change management

Goal: Exports from Proof Assistants

- ▶ Export major libraries into MMT
- ▶ Representative initial targets
 - ▶ Mizar: set theoretical initial export done (with Josef Urban)
 - ▶ HOL Light: higher-order logic initial export done (with Cezary Kaliszyk)
 - ▶ Coq or Matita: type theoretical
 - ▶ IMPS: little theories method
 - ▶ PVS: rich foundational language
- ▶ Major technical difficulty
 - ▶ exports must be written as part of proof assistant
 - ▶ not all information available

Goal: Towards Library Integration

- ▶ Refactor exports to introduce modularity
- ▶ 2 options
 - ▶ systematically during export
e.g., one theory for every HOL type definition
 - ▶ heuristic or interactive MMT-based refactoring
- ▶ Collect correspondences between concepts in different libraries
heuristically or interactively
- ▶ Relate isomorphic theories across languages
- ▶ Use partial morphisms to translate libraries

Details: Systems

MMT and Hets

- ▶ Hets
 - ▶ integration system for specification languages and associated tools
 - ▶ developed at DFKI by Till Mossakowski et al.
 - ▶ limited foundation-independence
 - ▶ multiple foundations possible
 - ▶ but must be implemented individually
- ▶ Integration
 1. logics defined declaratively in MMT
 2. MMT generates Hets logic definitions
 - includes logic-specific abstract data types
 3. new logics dynamically available in Hets
- ▶ Generated logics use MMT via HTTP for parsing/type-checking

\LaTeX Integration

- ▶ MMT declarations spliced into \LaTeX documents
shared MMT- \LaTeX knowledge space
- ▶ \LaTeX macros for MMT-HTTP interface
- ▶ Semantic processing of formulas
 - ▶ parsing
 - ▶ type checking
 - ▶ semantic enrichment: cross-references, tooltips
- ▶ Design not \LaTeX -specific
e.g., integration with word processors possible

L^AT_EX Integration: Example

Inferred arguments are inserted during compilation:

- ▶ upper part: L^AT_EX source for the item on associativity
 - ▶ lower part: pdf after compiling with L^AT_EX-MMT
 - ▶ type argument M of equality symbol is inferred and added by MMT
-

```
\begin{mmtscope}  
  For all \mmtvar{x}{in M}, \mmtvar{y}{in M}, \mmtvar{z}{in M}  
  it holds that !(x * y) * z = x * (y * z)!  
\end{mmtscope}
```

A *monoid* is a tuple (M, \circ, e) where

- M is a sort, called the universe.
- \circ is a binary function on M .
- e is a distinguished element of M , the unit.

such that the following axioms hold:

- For all x, y, z it holds that $(x \circ y) \circ z =_M x \circ (y \circ z)$
 - For all x it holds that $x \circ e =_M x$ and $e \circ x =_M x$.
-

SMGloM glossary

- ▶ Multi-lingual mathematical glossary

<https://gl.mathhub.info/smgloM>

Kohlhase and others, 2013–2015

- ▶ Includes notations and verbalizations
... but makes no commitment to formal system
- ▶ Cross-referenced and searchable
- ▶ \approx 1000 entries
- ▶ Uses MMT as background representation language

integrates MMT with natural language

The screenshot shows a web interface for the SMGloM glossary. On the left, there is a list of terms with links to their definitions and concept graphs:

- disjoint Definition, Concept Graph
- distance function Definition, Concept Graph
- distributive Definition, Concept Graph
- divides Definition, Notations, Concept Graph

On the right, there is a preview of the definition for "disjoint":

Two sets A and B are called **disjoint**, iff $A \cap B = \{\}$.
A family of sets is called **pairwise disjoint** if any two of them are disjoint.

A context menu is open over the text "any two of them are disjoint", showing the following options:

- Go To Declaration
- Show Definition
- Used In
- Uses

On the far right, there are small labels "ro tr de" and "de" next to the definition text.

MMT in the GLF System

Uses MMT to combine

- ▶ Grammatical Framework GF for describing natural languages
- ▶ Logical Framework LF for describing logical languages
- ▶ Theorem provers to reason about logics

Semantics of natural language via

MMT-theory morphisms from GF-language to LF-language

Future: apply to semiformal language of mathematics

Fresh PhD student Jan Frederik Schaefer

MMT in the Semantic Alliance System

- ▶ Semantic Alliance System
 - ▶ developed by Michael Kohlhase et al.
 - ▶ two DFG projects
 - ▶ SiSSi (Hutter, Kohlhase) spreadsheet applications
 - ▶ FormalCAD (Kohlhase, Schröder) CAD applications
- ▶ Enrich domain-specific applications with semantic services
- ▶ Ontology used to
 - ▶ formalize background knowledge
 - ▶ share knowledge between applications
- ▶ MMT used as interface to ontology