

Working Compositions for Correct Execution of Robot Task Specifications

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The research discussed in this talk has been supported by

OSD/R&E(BRO)/ONR: Vannevar Bush Fellowship (N00014-16-1-2817) AFOSR: FA9550-19-1-0265; AFRL: FA865015D1845 sub 669737-1D ARO: W911NF-17-1-0229; ARO: SLICE MURI W911NF1810327 NSF: LLDR (INSPIRE-1514882); CoRoGeoFR (NRI-II-1734355)



Topos '22- Composition

Robotics: Work \Rightarrow Dynamics \Rightarrow Basins \Rightarrow Composition

- Tasks: Architecture ↔ Environment
- Closed Loop Dynamical System

General Robotics, Automation, Sensing & Perception La

- Newton (1687) *dynamics*:
- Lord Kelvin (1888) energy:
- Lyapunov (1892) stability: $d/dt E = \nabla E \cdot f(x)$
- Poincare' (1895) topology: $\alpha\beta\alpha^{-1}\beta^{-1} \neq \iota$
- Conley (1978) *chain recurrence*: $\mathcal{R}(\phi^t) = \bigcap \{A \cup A^*\}$
- Robot programming: formal compositions of hybrid basins
 - hybrid dynamics: make/break contacts; stabilize underactuated DoF
 - compositions: parallel; sequential; hierarchical
 - formal: correct-by-design ⇔ type theory ⇔ category



[Kod, Annu. Rev. CRAS'21]





Hybrid Basins: Conley's Fundamental Thm.

<u>Compositions</u>: reuse and recombine basins

Theorem (Conley's decomposition theorem for MHS)

Let $H = (I, F, Z, \varphi, r)$ be a deterministic MHS. Assume that I is compact and that Z is a trapping guard. Further suppose that, for every $x \in I$, there is an infinite or Zeno execution starting at x. Then the hybrid chain recurrent set R(H) admits a **Conley decomposition**:

 $R(H) = \bigcap \{A \cup A^* \mid A \text{ is an attracting set for } H.\}.$

Furthermore, $x,y\in I$ are chain equivalent if and only if either $x,y\in A$ or $x,y\in A^*$ for every attracting-repelling pair $(A,A^*).$

Theorem (Conley's fundamental theorem for MHS)

Let $H = (I, F, Z, \varphi, r)$ be a deterministic MHS. Assume that I is compact and that Z is a trapping guard. Further suppose that, for every $x \in I$, there is an infinite or Zeno execution starting at x. Then there exists a **complete Lyapunov function** for H.

[Kvalheim et al., SIADS'21]

Topos '22- Composition



F = ma

d/dt E = P - D

- Bottom Up: Reactive Letters to Syllables to Words of Energy Barrier Ascent
 - Attractor Basin Compositions
 - Environment Abstraction
 - Agent Abstraction
 - Joint Level Reactive Planning
- Top Down: Reactive Global Planning in Partially Known Environments
 - Navigation Functions
 - Environment Abstraction
 - Integrating Reactive Motion Planners into Deliberative Architectures
- Toward a Physically Grounded Formal Language of Work
 - First Steps: Hybrid Dynamical Systems Category
 - On the Horizon: Hybrid Dynamical Systems Type Theory



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Attractor Basin Compositions of Behavior Hierarchical ("templates & anchors") [Full & Kod, JEB'99]



GRC: Represent the (Sagittal) Environment

Ground Reaction Complex

Assumptions:

- Planar, Single Substrate
- 2 Point Slippery Body
- 2 Sticky Toes
- Massless Legs
- Single orientation
- 16 "Environments":
 - 1 Aerial 3 DOF {0000} 2 Open chain 2 DOF {0100,0010} 2 Nose slide 2 DOF {1000,0001} 1 Standing 1 DOF {0110} 2 Crank-slider 1 DOF {0101,1010} 2 Single link 1 DOF {0101,1010} 1 Sliding 1 DOF {1001} 4 Vertices 0 DOF {0111,1011,1101,1110}













Template-Reactive Energy Barrier Ascent

- $(2n)^k$ modes ("environments") e.g.,
 - e.g., *k*=2 legged machine
 - e.g., *n*=4 annotated substrate segments
 - geometric variables
 - stick vs slip friction
 - ⇒ ~ $O[(2n)^k!]$ different mode sequences ⇒ ?? ~ $O[(2n)^k!]$ sequence controllers ?? \bigotimes
- Compositional mode-reactive (edge-open loop) ascent
 - plan path (edge sequence) up GRC
 - closed loop composition rules for *m*=4 templates
 - \Rightarrow 1 anchoring controller/template/mode
 - $\Rightarrow \sim O[m(2n)^k] \text{ tuned controller compositions}$ (with guard-targeted basins)
- Needed : "universal" (sagittal plane) template with automated anchoring controllers
- $\Rightarrow \sim O[(2n)]$ tuned controller compositions















Ascent via Anchored Template Words

- Universal (sagittal plane) Template $q = \{q, q\}$
 - anchored via parallel composition
 - in arbitrary limbed lamina
- Palette of templates
 - pendula: 2 DoF CoM
 - inverted
 - hanging
 - velocity regulated pitch
- Compositions
 - programmed in template
 - executed in anchor
 - sample behaviors
 - ° tunable backflips (height matched to pitching velocity)
 - brachiating leaps 0
 - sequential composition of brachiating & hopping leaps







Φ. Φ_0

0.4 | Latest TD time

-0.2 -0.1 0.0

Time [s]

Push Mode Onset

Morse-Bott Anchors the SagittalPlane



- Potential-Dissipative Control [Lord Kelvin]
 - all motion ends up at extrema
 - "almost" all ends up at minima
- Nondegenerate Smooth Potentials
 - point extrema [Morse]
 - set extrema [Bott]
- Smooth Rotation Group Potentials

General Robotics, Automation, Sensing & Perception Lab

Penn

- non-empty minimum set
- implies non-empty maximum set
 IGRASP







Toward GRC-edge Reactive Planning

- From edge-open to edge-reactive ascent
 - edge-open: detect missed edge
 - \Rightarrow today's robots give up \otimes
 - edge-reactive template plan
 - replace path (edge sequence)
 - ° with (sequentially pruned) Hasse diagram
 - edge-reactive anchored execution
 - ° detect mode
 - deploy best reachable edge
 - repeat until goal or dead-end







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Deformably Reactive Global Motion Planning & Execution



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Aim: Physically Grounded Formal Language of Work

- Physical (top down): deformably reactive planners
- Physical (bottom up): anchor-reactive templates
 - detect mode
 - deploy best reachable edge
 - repeat until goal or dead-end 🥺
- Formal: "double category" of hybrid dynamical systems
 - basins: Conley's fundamental theorem
 - deformation: "vertical" hybrid semiconjugacies
 - sequential: "horizontal" directed systems
 - hierarchical: "pullback" hybrid subdivisions
 - parallel: still under development

Theorem (CGKS)

Hybrid systems form a double category *H* with 2-cells:



- ▶ Objects: M, N, P, Q are continuous systems on Riemannian manifolds
- Vertical arrows: f, g are smooth maps
- ► Horizontal arrows: *H*, *H'* are hybrid systems
- 2-cells: ζ is a generalized hybrid semiconjugacy

[Culbertson et al. TAC'20]







Hybrid subdivisions

[Gustafson *et al.*(arXiv'21)]

Obstacle - (center : X) × (radius : Roo) SeparationViolation – $(O_i, O_j : Obstacle) \rightarrow d(O_i, O_j) \leq 2R$ $go: (g: X, n: \mathbb{N}) \rightarrow (c: (g: See(n)) \rightarrow (At(g) \otimes See(n)) \oplus Interrupt(s))$ Interrupt : $See(n) \rightarrow NewObs(See(n + 1)) \oplus LoreObs(See(n - 1))$ \oplus SV((O₁, O₂ : Obstacle) \otimes SeparationViolation(o1, o2)) detect : $S ee(n) \rightarrow S ee(n-1) \oplus S ee(n) \oplus S ee(n+1)$ $visibleObs : !See(n) \rightarrow List(Obstacle)$ pro $|Goal : ConvHull(n) \rightarrow X \rightarrow X$ $voronoi : !See(n) \rightarrow ComHall$ Convllull = Litt(X)startSensing : Unit --> (n : N) @ See(n) $stopSensing : (n : \mathbb{N}) \rightarrow See(n) \rightarrow Unit$ controller : $(g : X) \rightarrow d(x, nearestObs(s)) > R)$ \rightarrow (f : Free $\rightarrow Ang) \oplus (O_i, O_j : Obtracle) \otimes SeparationViolation(O_i, O_j)) \otimes Safe()$

[Vasilopoulis *et al.*, ICRA'21]



Mode reacti

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